

Abstract evolution systems

(joint work with Wiesław Kubiś)

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Algebra, Logic and Analysis
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Plan

1. The notion
2. Examples
3. Properties
4. A theorem
5. Evolving vs. rewriting

Category theory

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A category consists of **objects** and **arrows**, that can be composed and the composition is associative.

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Given a category \mathcal{V} , an **evolution system** with universe \mathcal{V} is a structure of the following form

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where \mathcal{T} is a distinguished class of \mathcal{V} -arrows called **transitions** and θ is a fixed \mathcal{V} -object called the **origin**.

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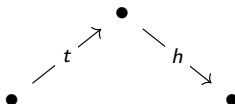
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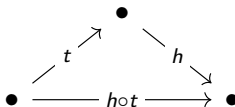
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Let $\mathcal{V} = \text{Sets}$. The class \mathcal{T} can also consist of one-point extensions, namely

$$f \in \mathcal{T}(X) \stackrel{df}{\Leftrightarrow} f: X \xrightarrow{1-1} Y \wedge |Y \setminus f[X]| \leq 1,$$

where $\mathcal{T}(X)$ is the set of all transitions with domain X .

Evolution

Definition

We are interested in investigating **evolutions**, namely sequences of objects and transitions

$$\theta = A_0 \rightarrow A_1 \rightarrow A_3 \rightarrow \dots$$

Examples

Let \mathcal{V} be a category of finitely generated structures in a fixed first-order language. Let \mathcal{T} consists of all isomorphisms and embeddings of the form $f: X \rightarrow Y$ where Y is generated by $f[X] \cup \{r\}$ for some $r \in Y$.

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- ▶ the class of all finite fields with θ being p -element field

Let \mathcal{V} be the category of graphs with graph homomorphisms. Starting from the empty graph θ or with a single vertex, at each step we either add a vertex or connect two disconnected vertices by an edge.

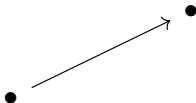
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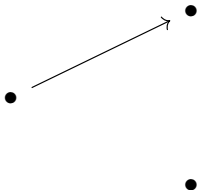
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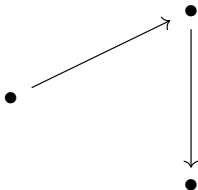
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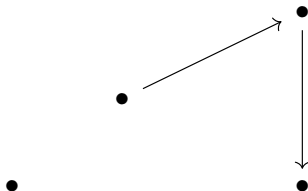
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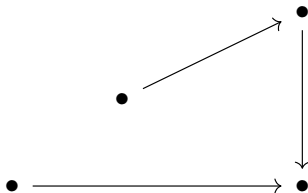
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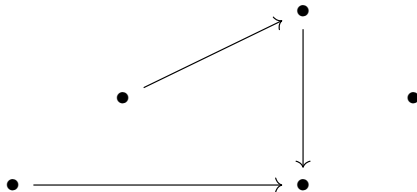
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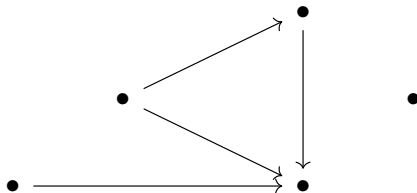
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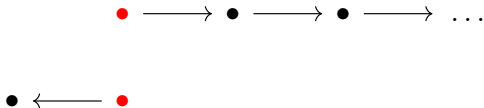


What structure do we obtain after infinitely many steps?

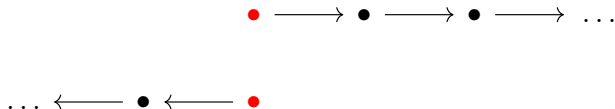
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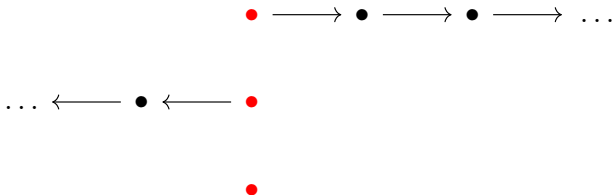


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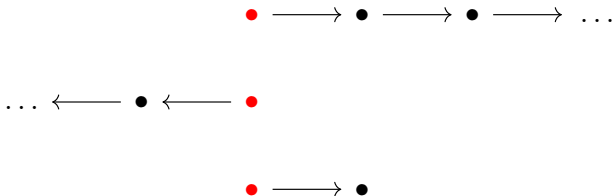


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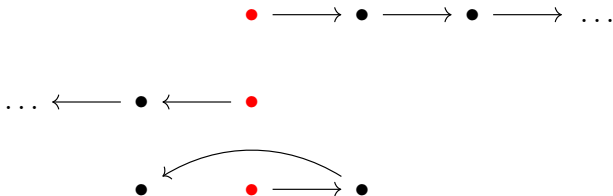
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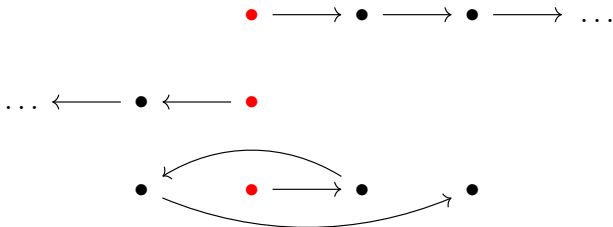
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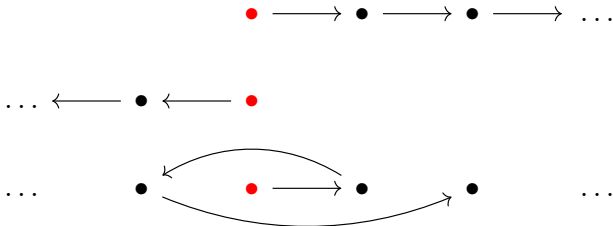
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Consider the category \mathcal{E}^{fin} of finite objects and paths. It clearly is a subcategory of \mathcal{E} and an evolution system itself.

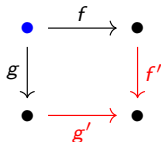
Amalgamation property

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We say that \mathcal{E} has the **finite** amalgamation property (**FAP**) if for every two transitions $f, g \in \mathcal{T}(\bullet)$, where \bullet is a finite object, there exist two further transitions f', g' such that $f' \circ f = g' \circ g$.

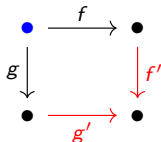
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Remark

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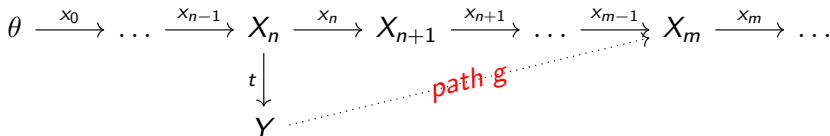
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Assume \mathcal{E} is an essentially countable evolution system that has the finite amalgamation property. Then there exists a unique, up to an isomorphism, evolution with the absorption property.

The colimit of the evolution with the absorption property will be called the **Fráïssé limit** of \mathcal{E}^{fin} .

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- ▶ a framework for studying generic structures

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evolution generalises rewriting

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terminating — extending

Differences

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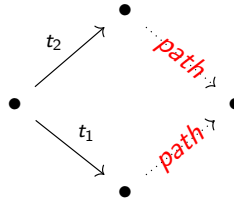
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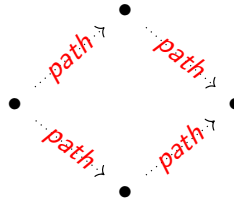
result — process

confluence — amalgamation

local confluence



confluence



A variant of Newman's lemma

Theorem

A locally confluent iso-stable terminating evolution system is confluent.

- ▶ W. Kubiś, R. *Abstract evolution systems*
<https://arxiv.org/abs/2109.12600>